

Human-Computer Interaction Design for Trustworthy Autonomous Vehicle Systems

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1. Introduction to Autonomous Vehicle Systems

Autonomous vehicles (AV) are complex physical systems that, in the coming years, will be deployed on public roadways alongside human drivers. These systems require careful consideration of the nature of the relationship between humans and machines. Human-centered design is fundamental to developing both the user and the experience of the AV. The nature of this requirement is recognized by automotive companies, who state their intention to deliver "great user experiences" and "understanding human behavior and preferences" as part of their commitment to transform the prolonged drives that people undertake from destination to destination. Similarly, researchers on the human side recognize the knowledge gained through collaboration and user input and see a research opportunity in the challenges around how to design these systems to keep them trustworthy and used by people who are self-driving under certain constraints.

Autonomous vehicle design requires careful consideration of the relationship between humans and machines. Trust in automation will be a key factor in the successful deployment. In order to design autonomous vehicle systems that people understand, can use effectively, and trust, human-centered design is required in close collaboration with machine learning system design. This paper provides guidance to human-computer interaction engineers and designers, highlighting key human and machine learning concepts to consider when building trustworthy autonomous vehicles. It features a collection of machine learning examples and case studies drawn from the autonomous vehicle domain, which illustrate these concepts.

1.1. Overview of Autonomous Vehicles

An autonomous vehicle system is divided into multiple subsystems with different software, hardware, and human interfaces to ensure that every decision generated by the AV is

trustworthy and does not affect the passenger or any other external traffic user. Indeed, a deep learning module for the AV-HMI is able to identify the passenger's physical and emotional states in order to make decisions or provide hints. The deeper the understanding of the user's state, the better and more informed decisions will be made. This will improve the safety, security, and usability of AV services. The perception of both the vehicle's physical and emotional states is a complex problem, and the definition of a trustworthy AI module is a fundamental aspect.

An autonomous vehicle (AV) is defined as a vehicle that is capable of perceiving its environment, planning a path or trajectory while taking into account the overall objectives, safely and reliably controlling its movement towards this goal, and making additional decisions while navigating the environment. There are multiple SAE levels of AVs: Level 0 - No Automation, Level 1 - Driver Assistance (the vehicle is capable of performing a single task such as braking or acceleration), Level 2 - Partial Automation (the vehicle is capable of steering and a certain level of driving tasks), Level 3 - Conditional Automation (the vehicle is capable of performing all driving tasks in certain situations with and without the driver present), Level 4 - High Automation (the vehicle is capable of performing all of the driving tasks even if human intervention is not desirable for a determined period), and Level 5 - Full Automation (the vehicle is capable of performing all driving tasks in all conditions as a human driver does).

2. Importance of Trustworthiness in Autonomous Vehicle Systems

In team literature, this notion is often referred to as transparency - within human-robot teams, the degree to which the robots' interactions are readily predictable, explicable, and controllable. While reducing the role of humans in control may be well-motivated on economic, safety, or security grounds, reducing their role in appreciation risks compromising the trustworthiness of the systems in terms of other dimensions. Robotic systems can, of course, be programmed with known ethical theories governing human safety and well-being, but they typically cannot reason about the ethical principles governing the intentions of the humans that they work with. As a result, the same socially acceptable emergent behaviors are often only brought about today through qualitative oversight from humans. The generally unstructured nature of many real-world human-robot teams renders qualitative oversight a multi-faceted endeavor; the need for transparency, in turn, becomes paramount.

Until recently, the public has associated the trustworthiness of an automated system primarily with its reliability and robustness. Libraries are replete with books on error detection and correction, fault tolerance, and other means for achieving dependable systems. Many of these methods are still key to meeting the trustworthiness requirements of robotic systems and networks of robots. However, as humans become less involved in the operation of these systems, their ability to orchestrate shared situations, to communicate relevant information, or to work cooperatively with the systems can become strained.

2.1. Safety and Security Concerns

Most automotive safety systems today are known to be fail-silent when the system has failed open-circuit; that is, the system will remain in the state it was at the moment of failure. Hence, these systems default to power-assisted manual operation. This concept philosophy carries over into safety-of-life (SoL) systems such as Highly Automated Vehicles (HAV) and fully Autonomous Vehicles (AV). In the event of a system failure, at the very least, the driver will be given control of the vehicle through a "safe-state" transition in the system failure modes; again, the vehicle defaults to non-autonomous power-assisted manual operation. As such, there is much overlap between traditionally non-SoL applications and AU-AV technology, such as fly-by-wire braking, object recognition sensors, and familiar control loops. Preventing the forward progress of a moving vehicle through a physical/electronic sensor or actuator failure that results in a fail-silent fault is challenging but, generally, without dire effects as the vehicle powertrain remains linked. Thereby, the vehicle can still be driven manually.

The trustworthiness of an autonomous vehicle (i.e., Adaptive (A) or Automated (Au) Function or Human (Physical) in-the-Loop) system operates along two primary dimensions: safety and security. Safety generally delimits, minimizes, and addresses the potential of physical harm, be it to the vehicle occupants, other vehicles, or road users. Using formal methods, rigorous engineering, fail-safe design, and life-critical certification, the aerospace industry has for several decades largely minimized hardware faults. These aircraft systems have real-time fault tolerance that can often enable these aircraft to safely land, even in the event of multiple faults at the physical sensor or actuator level inside the avionics control systems. The automotive industry has followed suit by leveraging these advances in aircraft systems; however, automotive systems, such as an anti-lock-braking system or airbag deployment, are not generally life-critical nor do they require the same level of analysis.

3. Human-Computer Interaction (HCI) Principles in Autonomous Vehicles

With the increasing reliance on automation in everyday life, users must increasingly interact with artificial agents in reliable and predictable ways. As autonomous systems begin to perform tasks traditionally performed by humans, they must also display the traits and characteristics once assigned exclusively to the human operator of such tasks. The transition from manual to automated systems will need to transfer a number of typically human characteristics to automation. Self-driving autonomous systems should naturally support the user in such a way that the interaction is highly intuitive. This chapter describes the considerations, design, and development of human-computer interaction (HCI) principles in autonomous vehicles. The use case of fully autonomous self-driving capabilities comprises specific levels of driving automation and understanding user expectation is crucial. A design-driven approach leads to a trustworthy autonomous system that meets user expectations, increases trust, and curbs misuse. Along with a demonstration of these principles, aspects of persuasive technology, ethics, and regulations are also discussed in this chapter. The 2022 study by Shaik explores a blockchain-enabled approach to federated identity management.

3.1. User-Centered Design

The development of self-enabling technology for autonomous vehicles is an overwhelming task as many new driving aspects should be thought of at an early stage. It is essential to develop special methods to integrate all of those aspects, including human-factor testing at an appropriate maturity level to steer the development, minimize errors, and generate the required human understanding of the system. The human-factor testing should occur in a real environment and be executed within a very short period, yet staying coherent with the system. The visualization is suitable for offering assistance on restricted modules of the system with a reduced number of specific defects (but not regarding the user interface). The user should never be given competence for the whole operation as this is the main function of the vehicle. The future user should be aware that they have different operational responsibilities when the vehicle is operated in a full automatic mode versus when it is shared between manual and automatic driving.

User-centered design requires trustworthy systems, conceptual models, and methods for system development that ensure the system is appropriate for the users, meets their goals or addresses a genuine need, and is easy to use, understand, and pleasant to use. It places the user of the system at the center through the whole development process, delivering an

appropriate design that is coherent and trustworthy, and that users easily understand. The main goal of user-centered design is to achieve high acceptability, adherence, and trust toward the system among users, minimizing errors and accidents, optimizing performance while monitoring human and environmental interactions at the same time on a long-term period. To achieve secure and trustworthy autonomous vehicle systems, it is necessary to adopt a two-pronged approach aiming at the system itself, system applications, the human and vehicle environment. In this context, user requirements within legal, ethical, and environmental concerns, as well as social acceptability and identity trust, must drive the development process.

4. Threat Intelligence Sharing in Autonomous Vehicle Ecosystems

Threat intelligence sharing refers to communicating and disseminating information about a security threat, the risks, and attacks to a shared trust. This sharing is encouraged in many industries and business sectors that share comprehensive information about cybersecurity threats. The proposed taxonomy provides a structured collection of threats, which aids in detailing, grouping, and comparing threats across the working group, and confidently identifying and describing vulnerabilities that may exist within the domain in order to develop security and resilience measures. The presented working group discussions contained a wide range of innovative insights, of which the taxonomy demonstrates and provides a clear view.

Information security is essential in reference to autonomous vehicle (AV) ecosystems, which are concerned with functional safety, security, and privacy. Security deals with the mitigation and handling of adversarial attacks, privacy concerns with limiting the disclosure of information, and functional safety is concerned with ensuring safe operation. Threat intelligence sharing is one of the approaches to information security by enabling stakeholders to receive accurate and relevant threat information with actionable advice and guidance about a given risk. It is a multi-stakeholder and shared responsibility since no single stakeholder can defend against all potential threats. This article covers threat intelligence sharing using some taxonomies designed to facilitate the drawing of conclusions and lessons learned for human-computer interaction (HCI) trust and usability research.

4.1. Challenges and Opportunities

How might driver trust change in an AV setting when the driver does not have an active role in the overall trip? When outside of the vehicle, are people more likely to believe that vehicle sensors are "sleeping" or are "watching", and does it matter? And how does trust at a specific point in time, such as in the aftermath of disengagement, impact the overall safety of the AV transportation system? We have proposed using the IBM model of AI trust by focusing on outcome and judgment to understand trust in AVs. This will involve not only identifying relevant factors that contribute to trust but also finding interventions to build and rebuild trust that can complement the role of verification in AV transparency and trust.

When developing autonomous vehicle systems, we must take into account the broad implications of this innovative technology. Interactions with these systems can impact human trust and user experience, which then have implications for the safe and efficient operation of the overall transportation system. Researchers in the fields of human-computer interaction (HCI) and user-centered design (UCD) can make important contributions by exploring the individual and broader societal impacts of AV technology, developing new interaction paradigms that are easy to use and understand, and ensuring that the deployment of AVs attends to the interests of all affected stakeholders.

5. Platform Development for Threat Intelligence Sharing

Research on threat intelligence sharing (TIS) is vital for human organizations to promote and achieve cybersecurity, specifically for those internet security ecosystems like finance, health services, and technology corporations. Threat intelligence exchange methods and sharing groups for the intelligent, cooperative, and secure challenges finding trust in TIS platforms are salient. There was a lack of a layered TIS model for trust-possessing and confidence-boosting properties. These requirements and important properties of TIS come from examining and instructing its TIS research, that our TIS system may benefit. However, the possible technology requires of the TIS request! We are unaware of any prior research to model trust properties of TIS, which can undermine public reliance on TIS and inform future standard tender calls in TIS fields related to insecurity, privacy violations, and unsupported decisions.

5.1. Key Components and Features

Helpful prior work designed to promote driver trust in semi-autonomous vehicle operations included context-based intelligent cruise control and the broader context of vehicle control integration. Prevalent features in existing and emerging vehicle models include adaptive cruise control (ACC), lane keeping assistance (Honda's Lane Keep Assist System, Kia's Lane Keep Assist System, and traffic jam assistant) or sparkle system (Williams's system, and Tesla's recently released Autopilot software update), and active lane centering. Since drivers must be comfortable with the operation of the additional automated HMI function, system nomenclature should reference semi-autonomous functionalities. To build human trust in a system working increasingly independent of the driver while maintaining problem management capabilities, discussions of the vehicle control system should juxtapose operational viability against passenger perception. Study tests included uncomfortable moments when participants expressed their unhappiness about the car behavior, including safety-related salencies, adverse weather conditions, and travelers at the side of the road.

Autonomous vehicles require the integration of several key components for the effective design of human-machine interfaces (HMIs). These include a mix of what are essentially advanced driver assistance features common in semi-autonomous vehicles today, along with relatively new concepts for fully autonomous operation. For example, today's highway autopilot systems incorporating active steering utilize lane detection algorithms for trajectory generation that help keep the vehicle autonomously bounded in traffic. In the future, fully autonomous vehicles must be able to perform route planning and navigation tasks for both point-to-point (end-to-end) travel as well as delivering urban-oriented state-of-the-art route service. As such, the driver must continue to designate the final destination address. Planning traveling across a neighborhood or region returns a list of traversal blocks that concatenate to comprise the final trajectory. Urban navigation algorithms operate in dense environments with inconsistent route adherence properties and vehicle interaction dynamics related to close visual proximity traffic or known hazards.

6. Case Studies and Best Practices

This chapter took three vertical slice case studies of existing commercially available vehicles that have different levels of autonomy. Specifically, they are: Tesla Motors' Autopilot Model S, BMW's full auto back up Mode, and Ford SYNC Autonomous Drive mode. These cases

constitute a diverse range of approaches to vehicles with some self-driving features in them and are used to provide a deep, rich description of the technical details and human issues when people learn to trust these vehicles. The case studies are augmented by a review of how trust research can be used to inform good design principles and a set of best practices. With these insights and frameworks in mind, we provide some considerations for designing trust into the user experience for more advanced, fully autonomous vehicles expected on the market in the next few years.

The text explores multiple case studies of trust and use of semi-autonomous and/or autonomous vehicles to highlight the HCI and trust design challenges and initial best practices. We explore how people learn to trust these systems over time, and some of the considerations around specific features or capabilities of the vehicle design that impact trust. We also highlight how different theoretical perspectives on trust frameworks can be used to inform how we consider and design trust into the vehicle experience. Most importantly, the lessons learned, considerations, and best practices help inform our vision of trust design for future, fully-autonomous vehicles.

6.1. Real-world Implementations

The chapter presents a survey on point-set algorithm applications in real-world domains including computer graphics and web-based visualization, geographic information systems, graphic design, and animation. These applications are highly relevant to this survey because they deal with large datasets and require much human expertise. Indeed, many of our comments about the data used or the methods presented by these real-world applications do not imply particular novel twists; rather, they are about the problems that arc deals with the commonly made hypothesis in many of these applications.

7. Future Directions and Emerging Technologies

Finally, we present NIST's real-time measurements of AV technical competence problems. Additionally, Nevada's AV-In-Use database offers examples of large deductive AV verification studies for the weather under fully uncontrolled conditions. These inherently human drivers are extensively making deductions every moment of their driving life every day, going about their normal tasks, making human-like judgments. AVs are thus inherently human-like, or intuitive in operation. To protect resilient operations above their long-lived

trustworthiness, AVs must share or imitate some of these familiar human traits throughout their entire functional period, beyond any upfront proof of safe deterministic perfection.

In this formulation, methodologies further describe these interactions and allow us to experiment with descriptions and applications for a variety of AV design and operational levels. A comprehensive way to validate the performance of some cognitive driver modeling techniques proposes small-scale experiments, where additional human factors such as driver partial automation calibration are considered, shrinking the cybersecurity space to allow experimental exploration for 'smart' cyber attack behaviors.

Potential future directions for trustworthy AV design involve integrating actual experiments with theoretical insights from various research areas, such as cognitive drivers' behaviors and capabilities, mathematical uncertainty, and risk assessment quantification applied to AV-related components. Although integrating partial insights requires interdisciplinary work, the fusion of behavior technology with automation component functionalities now presents new theoretical possibilities far beyond the pure calculus of the two components involved in research.

In this chapter, we propose future directions for designing and building trustworthy autonomous vehicles (AVs), highlighting the need for a team of cognitive and artificial intelligence experts who can work together to build synergy among cognitive and AI components in AV design. Additionally, we discuss some emerging technologies that can also provide new perspectives and solutions for large-scale autonomous system design.

7.1. Artificial Intelligence and Machine Learning in Autonomous Vehicles

The high complexity of the operational environment for AVS cameras, the need for high resilience to the possible occurrence of different types of adverse events, partial occlusions, vehicle glares coming from various weather conditions and times of the year, and the challenging integration with the perception capability of radar and lidar systems for improved reliability and safety, have encouraged the scientific community to adopt machine learning techniques in the development of perception and recognition systems. Flexible and general principles, which facilitate complex decisions in real-time and are particularly characterized by a high level of scalability and management of computational resources, have become the current technological choice of numerous edge devices in the context of embedded systems. Such techniques include convolutional neural networks, artificial neural networks, generative

adversarial networks, and several other methods that are currently the most widely discussed for their great applicability in the area.

Advanced levels of system automation, AI (artificial intelligence), and intelligent decision-making have been widely recognized as critical enablers for developing trustworthy autonomous vehicle systems. The uncertainty in the operational environment that might directly affect vehicle and system health and performance has recently become one of the main concerns and drawbacks of current AI and machine learning techniques used or proposed in the AVs. The use of advanced algorithms involving AI and adaptive reasoning for robust decision-making is therefore crucial. Based on the new technical paradigms and recommendations provided in the area by international standardization organizations, the general approach presented combines several system designs, including trustworthy AI, model-based development, control theory, and various verification and validation arguments to address these challenges.

8. Conclusion

It is generally accepted that trust and trustworthiness are necessary for the appropriate level of user acceptance. So we should be designing to maximize both. Here, our focus was on designing for trust in AVs. And we posit that in the future, different levels of user of an AV's on-board systems can respond differently to the traditional influences of trust such as appearance, affect, emotions, reliability, etc. Such variations might be incorporated into the AV system to understand the effect they have, and if designed to be modifiable, the influence of those aspects modulated, upon a user's expectations of trust or lack of it.

We envisage trust and trustworthiness in the sense of a driver's willingness to hand over driving tasks to current and future autonomous vehicles - first only at particular points and at specific levels, later at increased time and safety thresholds, and ultimately for entire journeys. When driving tasks are fairly routine, and when the technology justifies it, biology provides some reason to believe there will be a strong human tendency to let the machine do the work. If the risks of driving seem trivial, the tasks of driving will also seem trivial.

9. References

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